

# An Improved Attack for Recovering Noisy RSA Secret Keys and its Countermeasure

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# RSA Scheme & PKCS #1 standard

## (Textbook) RSA

- $N(= pq), ed \equiv 1 \pmod{(p-1)(q-1)}$
- Public Key  $(N, e)$ , Secret Key  $d$
- Encryption  $C = M^e \pmod N$
- Decryption  $M = C^d \pmod N$

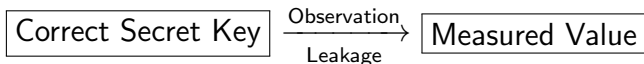
## Speeding-up via Chinese Remainder Theorem

- Auxiliary Secret Key:  $d_p = d \pmod{p-1}, d_q = d \pmod{q-1}$ .
- Compute  $M_p = C^{d_p} \pmod p$  and  $M_q = C^{d_q} \pmod q$ .
- Find  $M$  s. t.  $M = M_p \pmod p$  and  $M = M_q \pmod q$  via CRT.
- Secret Key tuples  $(p, q, d, d_p, d_q, q^{-1} \pmod p)$

Secret keys have a redundancy.

# Side Channel Attacks against RSA

Extract related values to secret key  $(p, q, d, d_p, d_q)$  by physical observation.



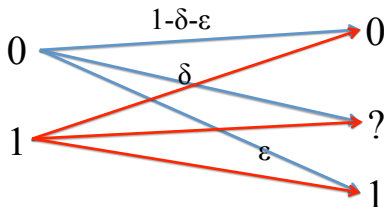
$p = 110011011 \dots 1$		$\tilde{p} = 100111011 \dots 1$
$q = 100100110 \dots 1$		$\tilde{q} = 100000111 \dots 1$
$d = 1 \dots 00111 \dots 1$	$\xrightarrow[\text{Leakage}]{\text{Observation}}$	$\tilde{d} = 1 \dots 00011 \dots 1$
$d_p = 10111110 \dots 10$		$\tilde{d}_p = 10111110 \dots 10$
$d_q = 11110110 \dots 100$		$\tilde{d}_q = 10010110 \dots 100$

Denote by  $m$  the number of involved keys in attacks.

# Previous Works for Noisy RSA

## Noise Model : Each bit is

- erased with prob.  $\delta$ . (Heninger–Shacham (CRYPTO2009))
- bit-flipped with prob.  $\epsilon$ . (Henecka–May–Meurer (CRYPTO2010))
- bit-flipped with asymmetric prob. (Paterson et al. (AC2012))
- erased with prob.  $\delta$  and bit-Flipped with prob.  $\epsilon$ . (K–Shinohara–Izu (PKC2013)).



## Best Known Results (KSI@PKC2013)

The secret key can be recovered in polynomial time when

$$1 - \delta - 2\epsilon > \sqrt{\frac{2(1 - \delta) \ln 2}{m}}.$$

## Theoretical Bound (KSI@PKC2013)

We cannot recover the secret key in polynomial time if

$$(1 - \delta) \left( 1 - H \left( \frac{\epsilon}{1 - \delta} \right) \right) < \frac{1}{m}.$$

## Open Problem

- KSI pointed out that there is a small gap between the derived condition and the theoretical bound.
- Closing the gap is an open problem.

# Our Contributions

## Contribution 1

We close the gap by employing **Chernoff–Hoeffding Bound**.

## Contribution 2

- We give a practical countermeasure against the secret-key extraction attack.
- We show the condition so that our countermeasure is valid.

## Contribution 3

We give a (provable) bound for asymmetric errors.

## Definition (Binary Entropy)

The binary entropy function  $H(x)$  is defined by  
 $H(x) := -x \log x - (1 - x) \log(1 - x)$ .

## Definition (Kullback–Leibler Divergence)

The Kullback–Leibler divergence  $D(p, q)$  is defined by

$$D(p, q) := p \log \frac{p}{q} + (1 - p) \log \frac{1 - p}{1 - q}.$$

# Useful Inequalities about Binomial Distribution

## Proposition (Hoeffding Bound)

Suppose that  $X \sim \text{Bin}(n, p)$ . For all every  $0 < \gamma < 1$ , we have

$$\Pr[X \leq n(p - \gamma)] \leq \exp(-2n\gamma^2) \text{ and}$$
$$\Pr[X \geq n(p + \gamma)] \leq \exp(-2n\gamma^2).$$

## Proposition (Chernoff–Hoeffding Bound)

Suppose that  $X \sim \text{Bin}(n, p)$ . For every  $0 < \gamma < 1$ , we have

$$\Pr[X \leq n(p - \gamma)] \leq \exp(-nD(p - \gamma, p) \ln 2) \text{ and}$$
$$\Pr[X \geq n(p + \gamma)] \leq \exp(-nD(p + \gamma, p) \ln 2).$$



# Common Framework

We use **Tree-Based approach** (proposed by Heninger and Shacham).

$$\mathbf{slice}(i) := (p[i], q[i], d[i + \tau(k)], d_p[i + \tau(k_p)], d_q[i + \tau(k_q)])$$

Assume we obtained a partial secret key up to  $\mathbf{slice}(i - 1)$ .

Constraints that each bits satisfies in secret key

$$\begin{aligned} p[i] + q[i] &= c_1 \pmod{2}, \\ d[i + \tau(k)] + p[i] + q[i] &= c_2 \pmod{2}, \\ d_p[i + \tau(k_p)] + p[i] &= c_3 \pmod{2}, \\ d_q[i + \tau(k_q)] + q[i] &= c_4 \pmod{2}. \end{aligned}$$

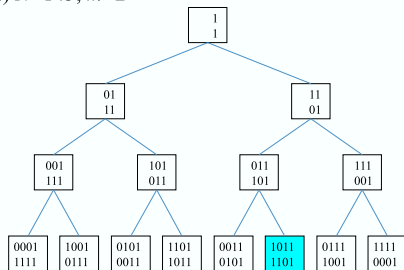
Each bits in  $\mathbf{slice}(i)$  have **four** constraints for **five** variables.

$\Rightarrow$  There are two candidates.

# Tree-based Approach

- Represent  $\text{slice}(i)$  by binary tree.
- Once the public key is fixed, the whole binary tree is uniquely determined. The number of leafs in the tree is  $2^{n/2}$ .
- One of leafs corresponds to the correct secret key.
- Determine with an adequate rule whether each node is discarded or remained by using observed sequence and candidate sequence.

Ex.)  $N=143, m=2$



## Expansion Phase

- Parameter  $T$ .
- We divide the sequence into a  $T$ -bit subsequence skipping erasure bits in  $\overline{sk}$ .

## Rule in Pruning Phase

- Threshold  $C$ .
  - The Hamming distance between the observed and candidate sequences is larger than  $C$ , discard the candidate.
- 
- KSI chose  $T$  and  $C$  based on the Hoeffding Bound.
  - We use Chernoff–Hoeffding bound for improving the success condition.

# Success Condition for the Attack

## Success Condition

Suppose that we obtain a noisy RSA secret key with error rate  $(\epsilon, \delta)$  satisfying

$$(1 - \delta) \left( 1 - H \left( \frac{\epsilon}{1 - \delta} + \zeta \right) \right) \geq \left( 1 + \frac{1}{t} \right) \frac{1}{m}.$$

## Parameter Setting

Suppose that the number of erasure bits is  $\Delta$  for each block. We choose

$$T = \left\lceil \frac{\log n}{D(\epsilon + \zeta, \epsilon)} \right\rceil \text{ and } C = T \left( \frac{1}{2} + \gamma' \right),$$

where  $\gamma'$  is the solution of the equation of  $x$ :

$$(1 - \delta) \left( 1 - H \left( \frac{1}{2} - x \right) \right) = \left( 1 + \frac{1}{t} \right) \frac{1}{m}.$$

## Computation Time and Success Probability

Our algorithm recovers the correct secret key in average time

$$O\left(n^{2+\frac{2}{mD(\epsilon+\zeta,\epsilon)}}+\delta t\frac{\ln 2}{\ln n}\right)$$

with success probability at least

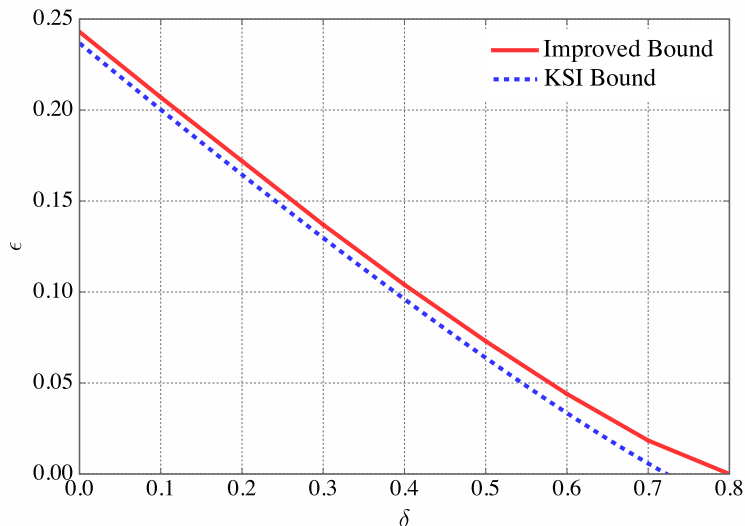
$$1 - \left(\frac{mD(\epsilon + \zeta, \epsilon)}{\log n} + \frac{1}{n}\right).$$

### Remark

For sufficiently large  $n$ ,  $t$  goes to the infinity, and the success probability is close to 1. Ignoring the term “ $\zeta$ ”, we just write the success condition as

$$(1 - \delta) \left(1 - H\left(\frac{\epsilon}{1 - \delta}\right)\right) \geq \frac{1}{m}.$$

# Comparison between KSI and our Bounds



# (Practical) Countermeasure

## Definition ( $(\epsilon, \delta)$ -Adversary)

Extract the secret key with error rate  $\epsilon$  and erasure rate  $\delta$  from the storage.

## Key idea

The legitimate decryptor intentionally adds small random errors to the original secret key. The error rate is carefully chosen:

- He can perform a fast decryption even if the error is added.
- The attacker cannot reconstruct the correct secret key due to the added errors and his ability.

## Experimental results in HMM10 and PPS12 show

- The secret key can be reconstructed rather fast (less than one second) with high prob. if  $\epsilon' \leq 0.15$ .
- It is practical to set  $\epsilon' = 0.15$  for fast decryption.

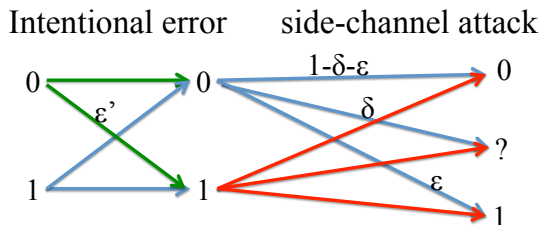
## Countermeasure

- Setup Phase: (done only once)
  - 1 Estimate  $\epsilon$  and  $\delta$ , which corresponds to the ability of attackers.
  - 2 Choose  $\epsilon'$ . Ex.)  $\epsilon' = 0.15$  (moderate setting) or  $\epsilon' = 0.24$  (aggressive setting)
  - 3 Store the degraded secret key: each bit in the original secret key is intentionally bit-flipped with probability  $\epsilon'$ .
  - 4 Discard the original secret key.
- Decryption Phase: (done for each actual decryption)
  - 1 Reconstruct the original secret key from the stored secret key.
  - 2 Decrypt the ciphertext by using reconstructed secret key.



# Success Condition for Attack

## Total Transition Probability



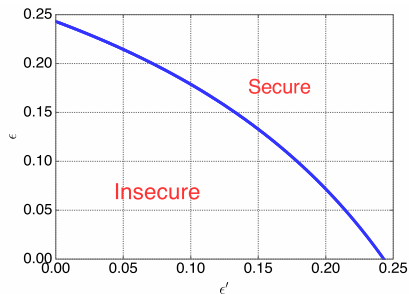
## Success Condition for Attack

$$(1 - \delta) \left( 1 - H \left( \frac{\epsilon + \epsilon' - 2\epsilon\epsilon' - \epsilon'\delta}{1 - \delta} \right) \right) > \frac{1}{m}.$$

# Whole Secret Key is Revealed with Errors: $\delta = 0$

The condition  $\epsilon'$  that the countermeasure is valid is given by

$$\frac{0.243 - \epsilon}{1 - 2\epsilon} < \epsilon' < 0.243.$$



## Observation:

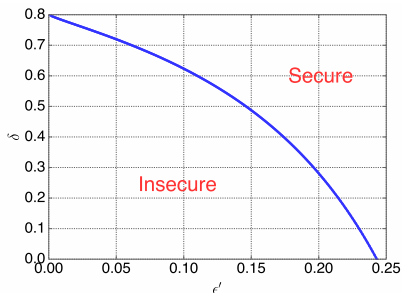
When setting  $\epsilon' = 0.15$ , the countermeasure is valid against the  $(\epsilon, 0)$ -adversary with  $\epsilon > 0.13$ .

Secure/Insecure Region for  $(\epsilon, \epsilon')$

# A Random Fraction is Revealed without any Error

The condition  $\epsilon'$  that the countermeasure is valid is given by

$$(1 - \delta)(1 - H(\epsilon')) > \frac{1}{m}.$$



Secure/Insecure Region for  $(\delta, \epsilon')$

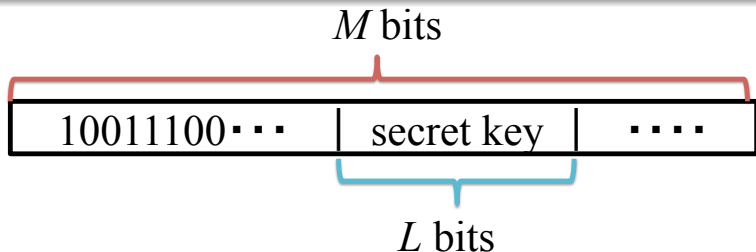
## Observation:

- When setting  $\epsilon' = 0.15$ , the countermeasure is valid against the  $(0, \delta)$ -adversary with  $\delta > 0.49$ .
- When setting  $\epsilon' = 0.24$  (aggressive setting), more than a 0.976 fraction is necessary for recovering the secret key.

# Implications to the Heartbleed Bug

## Attacking Situation

The attacker steals only one bit at a random position in a storage.



The average number of trials for obtaining  $\alpha L$ -bit ( $\alpha \leq 1$ ) of secret key is given by

$$\frac{M}{L} + \frac{M}{L-1} + \dots + \frac{M}{L(1-\alpha)}.$$

Bounded by

$$M \left( \frac{1}{L} + \frac{1}{L-1} + \cdots + \frac{1}{L(1-\alpha)} \right) < M \frac{\alpha}{1-\alpha}.$$

Ex.) If  $\alpha = 0.2$ , upper bounded by  $0.25M$ .

It is not so tight if  $\alpha$  is close to 1. From the so-called coupon collectors argument, the (tighter) upper bound is given by

$$M \left( \frac{1}{L} + \frac{1}{L-1} + \cdots + \frac{1}{1} \right) < M(\ln L + 0.5772).$$

- For typical 2048-bit RSA, it is evaluated by  $9.12M$ .
- The attacker needs about **36(= 9.12/0.25) times harder tasks** if our countermeasure with aggressive setting  $\epsilon' = 0.24$  is applied.

# Conclusions

- We close the gap by employing **Chernoff–Hoeffding Bound**.

$$(1 - \delta) \left( 1 - H \left( \frac{\epsilon}{1 - \delta} \right) \right) > \frac{1}{m}.$$

- We give a practical countermeasure against the secret-key extraction attack.
  - We show the condition so that our countermeasure is valid:

$$(1 - \delta) \left( 1 - H \left( \frac{\epsilon + \epsilon' - 2\epsilon\epsilon' - \epsilon'\delta}{1 - \delta} \right) \right) < \frac{1}{m}.$$

- We give a provable bound for asymmetric errors. (The details are omitted.)